Year 1 –	Knowledge	Vocabulary
Jumping		
Know the	hree elements of jumping - Head, arms and legs	<u>Session 1</u>
		Jumping
Know the correct jumping technique:		High
• He	ead facing forwards at all times	Far
• Bo	th feet flat on the floor	Нор
• Kr	ees bent	
• Bo	ick straight	<u>Session 2</u>
	ving arms back and push them forwards	Jumping
	the arms come forward, straighten the legs and lift off the ground	Distance
	nd with knees bent and back straight	
• Lt	ha with knees bent and back straight	
		<u>Session 3</u> Standing long jump
Know that or further.	we keep our head facing forwards when jumping to help maintain our balance. we swing our arms to increase the power we produce – allowing us to jump higher we bend our knees when landing to keep our bodies safe – this takes the strain off	
Know that	hopping is jumping but taking off with 1 foot and landing on the same 1 foot.	
Know that	jumping is important in a range of sports:	
	hletics (hurdles, long jump, high jump),	
	otball (jumping for a header)	
-		
	tball (jumping while shooting or to catch/intercept a pass)	
• bc	sketball (shooting, catching/intercepting a pass)	
	e are different ways of jumping:	
Star jumps legs wide o Tuck jump	 bend knees to jump high – spread arms out wide above head – apart toes pointing downwards bead forward, bend knees and swing arms to take off, bring chest and straighten out to land with bent knees safely 	

Know that our hearts beat faster when we exercise because our muscles need more blood sending to them.	
 Know the skipping technique: Skipping is a combination of a long step and a hop Start with right foot – take a long step and then hop up on the right foot and land on the balls of your feet to allow you to spring. Then take a long step with left foot and 	
hop on this foot. Repeat these steps. Know that we should move into space to avoid being tagged.	

<u>Year 1 – Jumping – Sum 1</u>

<u>Vocabulary List</u>

Jumping – push yourself off a surface an into the air

High – jumping further in the air

Hop – move by jumping on one foot

Distance – jumping forwards as far as possible

Standing long jump – jumping for distance with no run up allowed